Day 5 60 days to Full Stack :

# Article of the day: Build lodash.omitBy and lodash.pickBy with Object.fromEntries

The first thing we learn about in this article is a fancy utility called **Object.entries(obj).** Object.entries() passes a parameter obj, which is an object, and creates an array or arrays. Essentially if we have an object with several properties inside of it, Object.entries() will pair off the entries in the object into pairs and put all of those pairs into a larger array.

* .omitBy() : This function allows us to omit certain pairings from the array we created based on some form of validations
  + For example: if we have an object = {a:1, b:2, c:3, d:4, e:5}, and we wanted to **omit** all the pairs that are > 2 ; we would run a function that watches the pairs, and omits every key and value that meets the condition > 2;
* pickBy(): This function would allow us to do the opposite, and pick any of the pairings that meet, the condition > 2.

Source:

<https://egghead.io/lessons/javascript-build-lodash-omitby-and-lodash-pickby-with-object-fromentries?utm_source=rss&utm_medium=feed&utm_campaign=rss_feed>